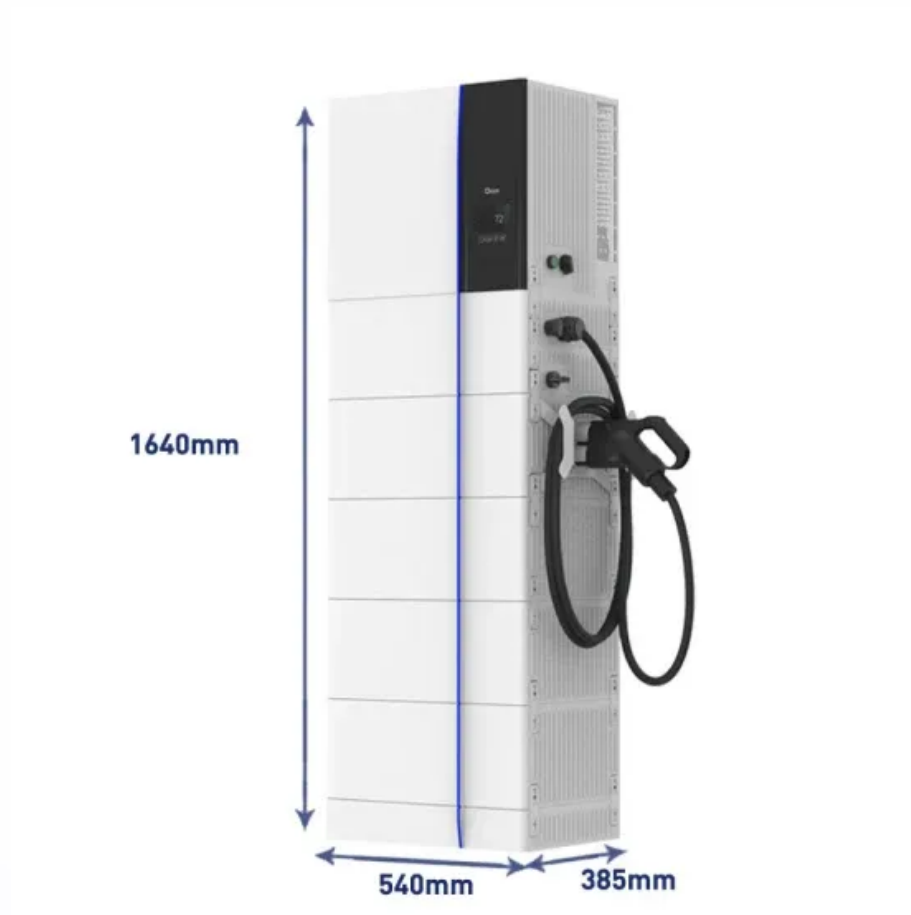


Increased renewable energy penetration chad



Overview

Chad targets to increase the country-wide electrification rate to 60%, and to 90% for urban areas by 'fully exploiting' the country's solar potential.

Increased renewable energy penetration chad



[Chad's Energy Transition Plan Targets , Sustainable](#)

Chad is charting an ambitious energy transition, aiming to close one of Africa's lowest electricity access gaps while bolstering climate resilience and

[MOD REQUEST] KCD2

As it is, when you switch over to photo mode your camera distance seems to be limited to about a 10-ish meter leash around Henry. It would be really nice to be able to crank that distance up



[settlement: limit of the available objects](#)

My problem is the limited number of useable objects: for example, the warehouse walls are limited to a number of 125 (workshop dlc), and I want to increased this number, because now I

[Mod to increase maximum cyberware capacity](#)

Is it possible to create a mod that increase the maximum cyberware capacity? At the moment it's capped to 256 (lv50, all perk that change it) and it will probably increase with Phantom



Character Approval Cheat Mod



Increased/adjustable right-click/alt zoom?

My google-fu has failed me. Is there a simple mod that increases the amount of the zoom when you right-click/alt unarmed? Not to full-blown binoculars but more to be useful as a zoom. Cheers.



Mod that lets me repeat fixer Gigs and/or PL's Increased Criminal

Just want to have a solution to the dreadful problem of this game, no re-playability, I already have a Mod that lets me re-do NCPD gigs, but I've been searching and couldnt find any mod



Pretty much the title, some kind of cheat mod to give the characters increased approval for the Main Character.



Chad's installed PV capacity hits 110 MW, supplying 37% of electricity

Under the "Chad Connection 2030" plan, the government aims to raise renewables to 30% of the electricity mix by 2030. The strategy calls for 886 MW of new capacity, including 520 MW of solar.



Solar power brings new life to Chad

The Chad Energy Access Enhancement Project (PAAET), financed to the tune of nearly \$295 million, and part of the Mission 300 initiative, aims to

Increased Bedroll Deadzone?

Is there a mod out there, or could someone possibly make a mod so that the area around where you place your bedroll that keeps enemies from spawning is larger? I am playing single player



Increased Population MOD

Can someone make a mod that increases the maximum number of survivors we can have in a community? 9 is too little, wish I could have like 20 atleast, if not more.

Increase amount of followers

I want 2 or 3 followers to travel with me (vanilla's not standalone). Just that, no conflicting srtipts in different follower's frameworks, no overpowered abilities of mine followers, no tons of AI



Mod Request: Increased Stable Slots

I've found a few topics asking for the same thing, but none from 2021 (and all were just people saying "yea, I'd like this too!"), so, I just thought I'd put the idea back into the public

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